Decentralization, Privacy and Performance for DNS

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ABSTRACT

The Domain Name System (DNS) is both key determinant of a users' quality of experience (QoE) and privy to their tastes, preferences, and even the devices they own. Growing concern about user privacy and QoE has brought a number of alternative DNS techniques and services, from public DNS to encrypted and oblivious DNS. Today, a user choosing among these services and its few providers is forced to prioritize - aware of it or not - between web performance, privacy, reliability, and the potential for a centralized market and its consequences. We present Ónoma, a DNS resolver that addresses the concerns about DNS centralization without sacrificing privacy or QoE by sharding requests across alternative DNS services, placing these services in competition with each other, and pushing resolution to the network edge. Our preliminary evaluation shows the potential benefits of this approach across locales, with different DNS services, content providers, and content distribution networks.

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1 HAVE YOUR CAKE AND EAT IT TOO

Name services are critical for mapping logical to physical resources in distributed systems. The main service fulfilling this role for the Internet is the Domain Name System (DNS) [21]. Whenever a user accesses a server on the Internet – visiting a web page, posting on a social network or checking email, DNS translates the server's human-readable name to the addresses needed to route the request.

DNS is a key determinant of users' quality of experience (QoE) as, for instance, accessing any website today requires tens of DNS resolutions [9–11]. At the same time, the set of DNS requests issued by a user reveals much about their tastes, preferences, and even the devices they own and how they used them [1, 2, 8]. Clear text DNS requests can have a significant impact on privacy and security and, in certain parts of the world, on human rights [6, 13, 31].

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Growing concerns about user privacy and quality of experience have served as motivation for a number of alternative DNS techniques and services, from public DNS to encrypted and oblivious DNS [19, 26, 26, 28]. Google Public DNS was announced in late 2009 promising better performance and higher reliability [15], while DNS over HTTPs (DoH), DNS over TLS (DoT), and Oblivious DNS are some of the latest proposals to make DNS more secure [20, 28]. While offering some valuable features, these DNS variants are supported by a handful of providers such as Google, Cloudflare or IBM, strengthening a problematic trend toward DNS centralization that has raised concerns about privacy, competition, resilience and Web QoE.

First, the use of encrypted DNS, while avoiding man-in-themiddle attacks, does not necessarily improve client's privacy as the DNS provider has access to the unencrypted request of millions of clients and is an easier target for a court order to release data in bulk [27]. Second, centralization in a small set of providers, particularly if they can erect barriers to competitive entrance, increases the risk of a captive market [3]. Third, part of the Internet's inherent resilience lies in its diversity - centralization leads to a clustering of multiple risks, from technical to economic ones [18] while increasing the potential impact of any single failure [14]. Last, while centralized DNS could offer better DNS response time, it may result in worst Web OoE. Despite some adoption of anycast [5, 12] and the promise of CDN-ISP collaborations [4, 23, 24, 30], many CDNs continue to rely on DNS for replica selection, building on the assumption that the location of a client's DNS resolver provides a good approximation to the client location. Centralized DNS breaks this assumption [22] since for specific locales a particular thirdparty DNS service may not have nearby servers to offer, negatively impacting both DNS resolution times and web OoE [22] for users of the many CDNs that continue to rely on DNS for replica selection.

Today, a user choosing among alternative DNS services, either their ISP's or one offered by a third-party, is forced to prioritize – aware of it or not – between web performance, privacy, reliability, and the potential for a centralized market and its consequences [3, 18, 25]. In this paper, we present *Ónoma*, an end-user DNS resolver designed to let users *have their cake and eat it too*.

These motivating trends and observations help shape the requirements of Ónoma.

- Privacy: Ónoma should be able to leverage the best techniques and services aimed at improving user privacy.
- Performance: Ónoma should offer performance comparable to that of the best performing services in the user's locale by incorporating state-of-art techniques to resolution times and users' QoE.
- Decentralization: Ónoma should let users avoid DNS centralizations, avoiding reliance on any single DNS service and putting alternative services in competition.

- Dynamic: Ónoma should be able to dynamically select the best DNS service providers in different locales.
- Readily deployable: Ónoma should be an easy-to-install, readily-deployable solution that bypasses the need for agreements and coordination between providers (CDNs, DNS or ISPs).

Ónoma (i) leverages the privacy and performance benefits of new DNS services while avoiding the risk of centralizing DNS information, (ii) improves resolution performance and resilience by sharding requests across multiple resolvers [7, 16, 17] and running resolution races [29], and (iii) reinstates the client-resolver proximity assumption CDNs rely on by changing the resolution process with the client-run resolver querying the CDN directly [22]. Figure 1 summarizes the model of the design for DNS query handling mechanism of Ónoma.

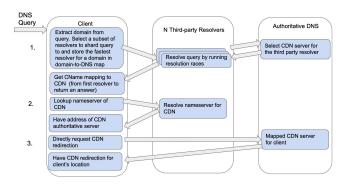


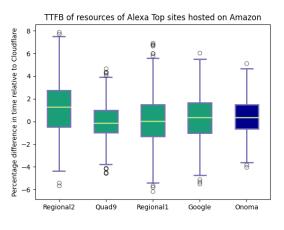
Figure 1: Client side system design of Ónoma showing the proposed alternative flow of DNS query handling.

We present preliminary evaluation results of Ónoma across geographic locales and with different DNS services, content providers, and CDNs. Our results show that by combining well-known techniques, one can avoid the privacy concerns with DNS request centralization without negatively impacting users QoE, and that while there may no be an ideal service for all clients in *all* places, an adaptive client-based solution can dynamically select the *best* service for *any* given location.

2 PRELIMINARY FINDINGS

To compare the benefits of Ónoma for QoE against other DNS services on different CDN service providers, we create a mapping of the resources of Top 50 Alexa regional sites and the CDNs they are hosted on. For each resource, we evaluate the performance of Ónoma across popular CDN service providers, i.e., Akamai, Amazon and Fastly, in each selected locales using the time-to-first-byte (TTFB) results collected from the measurements. We set up the evaluation measurements in the selected locations using VPN services.

Figure 2 shows the performance of individual, public DoH and DNS resolvers in each country and using Ónoma, relative to the best DNS service across different CDNs and countries. From the figure, we see that the performance of Ónoma is either best, or at a comparable position with the average of the public DNS services. We see significant performance improvement with content hosted on Amazon in Germany and with content hosted on Akamai in India.



(a) DE,Amazon

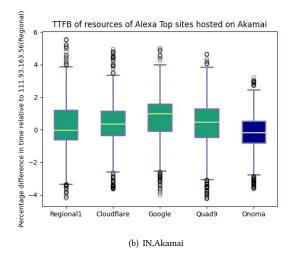


Figure 2: Performance of individual, public DoH and DNS resolvers in each country and using Ónoma, relative to the best DNS service across different CDNs and countries.

Ónoma gives consistently lower inter-quartile range (IQR) for most cases and average performance of Ónoma is better than the best Service for most CDN, country combinations or at least comparable to all the DNS services tested for that locale.

3 CONCLUSION AND FUTURE WORK

We present Ónoma, a new client-based resolver that addresses the challenges of centralization without impacting users' QoE. Our preliminary results show the performance benefits of Ónoma in different locales and across DNS services, content providers and CDNs.

We are exploring different approaches to dynamically adjust the tradeoffs between privacy, performance and centralization based on measurements and user feedback, and casting part of the challenge as a differential privacy problem.

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